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United States Department of Agriculture HELDMG: Heliothis (Lepidoptera: Noctuidae) Spp. Damage Subroutine for the Cotton Model **GOSSYM**

ABSTRACT CONTENTS

Thomas, W.M. 1988. HELDMG: Heliothis (Lepidoptera: Noctuidae) Spp. Damage Subroutine for the Cotton Model GOSSYM. U.S. Department of Agriculture, Agricultural Research Service, ARS-72, 59 pp.

An insect damage model (HELDMG), consisting of a command procedure and five subroutines, was written to simulate the within-plant distribution of Heliothis spp. larvae in cotton. Input data were derived from a Heliothis spp. model or from scouting reports. HELDMG can be used with the cotton model GOSSYM to study the effects of Heliothis damage on cotton growth and yield.

KEYWORDS: Cotton damage model, <u>Heliothis</u> spp., subroutine.

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HELDMG: <u>Heliothis</u> (Lepidoptera: Noctuidae) Spp. Damage Subroutine for the Cotton Model GOSSYM

W.M. Thomas

HELDMG is a computer model describing the within-plant distribution of damage caused by Heliothis spp. larvae in cotton. It will be added to the cotton model GOSSYM (Baker et al. 1983) as a subroutine and provide a means of integrating a Heliothis spp. model with GOSSYM. This integrated model can be used to study the effects of Heliothis spp. damage on cotton growth and yield.

HELDMG consists of a command procedure, INMENU, and five subroutines—RDDMG, PREDMG, DAMAGE, REDIST, and FRMTRX. However, when a Heliothis spp. model is integrated with GOSSYM, the command procedure and the subroutine RDDMG are not needed. The program is written in FORTRAN and has been run on a VAX 11/750. A general flow chart of HELDMG is shown in figure 1.

COMMAND PROCEDURE INMENU

A command procedure file is included to illustrate how the model uses different types of input data. It is executed at the beginning of the simulation and prompts for <u>Heliothis</u> damage data. A choice is required from the following menu:

Input Heliothis data

- 1. Heliothis model
- 2. Scouting report
- 3. No damage

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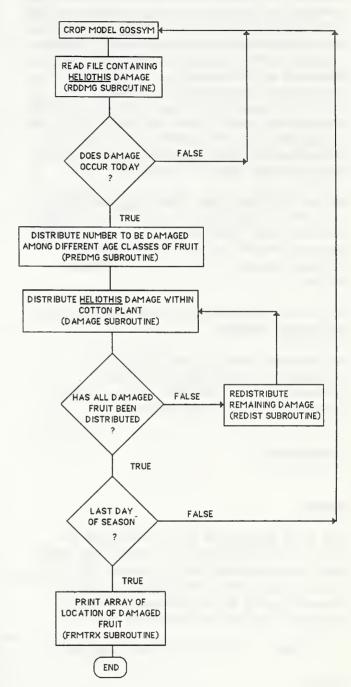


Figure 1
General flow chart of HELDMG.

Option 1: If you use information from a Heliothis model, another menu will be presented. From this second menu you can either (A) enter the number of larvae per acre or (B) enter the number of fruit damaged by small and large larvae. data are obtained from the Heliothis spp. model MOTHZV (Hartstack and Witz 1983). If you choose option A, then the day of the year of infestation, physiological age of the larva, and the number of larvae per acre must be entered. If you choose option B, then the day of the year of infestation and number of fruit damaged per acre by small larvae and by large larvae must be entered.

Option 2: Data from scouting reports concerning <u>Heliothis</u> damage can also be entered into the model. These data are day of year of infestation, percent damaged squares, and percent damaged bolls.

Option 3: This option runs GOSSYM with no $\underline{\text{Heliothis}}$ damage.

A temporary work file (INPUT.DMG) containing the <u>Heliothis</u> damage information is created. Data in this file are used by the subroutines.

SUBROUTINES

RDDMG

For each simulated day, INPUT.DMG is read. If the number of larvae per acre has been entered, and if damage is to occur today, then the number of fruit damaged today is calculated using an equation derived by Townsend (1973).

HZBUG = 0.035 + (0.093 * BUGAGE)

where:

HZBUG = number of fruit damaged today BUGAGE = physiological age of larva

PREDMG

The cotton plant is inventoried, and the fruiting forms are grouped into seven age

classes—small, medium, and large squares, flowers, and small, medium, and large bolls.

The number of damaged fruit is distributed among these age classes, depending on the type of input data. If the data are from a Heliothis model, the damage is distributed based on preference and stratification coefficients derived by Wilson and Gutierrez (1980). These coefficients describe the changing preferences of Heliothis larvae for different aged fruits as the age distribution of the larvae and fruit within the cotton plant changes.

$$P_{ij} = A_{i}S_{ij}C_{i}/\Sigma(A_{i}S_{ij}C_{ij})$$

where:

- P_{ij} = proportion of attacks by jth
 instar larvae against i
 fruit age class (0<P<1)
- A_i = proportion of total fruit in fruit population belonging to ith age class (0<A<1)
- Sij = relative preference
 (0<S<1) that jth instar
 larvae have for ith fruit age
 class
- Cij = relative within-plant
 stratification coefficient
 (0<C<1) of jth instar
 larvae for ith fruit age class

The number damaged in each age class is totaled for small larvae (instars 1-3) and large larvae (instars 4-5). This number is passed to the DAMAGE subroutine and is distributed within the cotton plant.

If percent square and boll damage are entered, then the number of fruit on the plant is estimated by GOSSYM. The percent damage is converted to number damaged. This damage is distributed among the age classes of fruit by assuming that the amount of damage occurring in each age class is directly proportional to the number present. The

total number of fruit damaged within each age class is calculated and this number is passed to the subroutine DAMAGE.

FRUTDMG(I) = PROP(I) * NUM

where:

PROP(I) = proportion of fruit in each age class

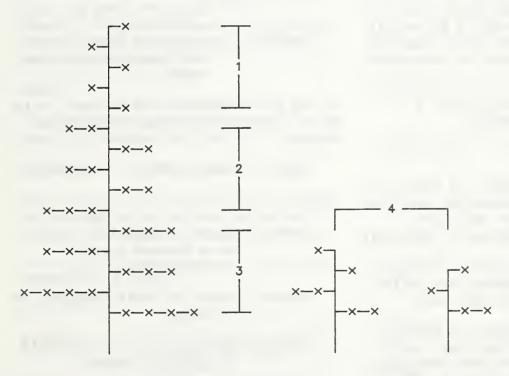
NUM = number of fruit damaged per acre by Heliothis

DAMAGE

Most of the <u>Heliothis</u> damaged fruit occurs in the upper part of the plant (Gonzalez et al. 1967, Fye 1972, Ramahlo et al. 1984) and close to the mainstem, with over 80 percent within three fruiting sites from the mainstem (Nicholson 1975, Ramahlo et al. 1984).

Therefore, this subroutine weights the distribution of damaged fruit vertically and horizontally on the plant.

It is assumed that the number of fruit damaged on the mainstem and vegetative stems is proportional to the number of fruit on these stems. Damaged fruit is distributed vertically on the mainstem based on the larval instar. The mainstem is divided into three equal regions and the vegetative stems are grouped in region 4 (fig. 2). The amount of damage occurring in each region on the mainstem is based on information from Ramahlo et al. (1984) (table 1). These percentages are used in the model to distribute the Heliothis damage vertically on the cotton plant.



MAINSTEM

VEGETATIVE STEMS

Figure 2
Diagram of simulated cotton plant showing regions used in distributing Heliothis damaged fruit. (x = fruiting site)

Table 1
Percent of fruit damage caused
by <u>Heliothis</u> larvae occurring
vertically per region on cotton
plant's mainstem

Region of mainstem	Small	Large	Scouting
	larvae <u>l</u> /	larvae <u>2</u> /	report
Upper 1/3	50	39	45
Middle 1/3	37	43	40
Lower 1/3	13	18	15

 $\frac{1}{2}$ /Instars 1-3. $\frac{2}{2}$ /Instars 4-5.

Once the number of fruit to be damaged within each region on the mainstem is calculated, the damage is distributed on each fruiting branch based on the distance of the fruiting site from the mainstem. Ramahlo et al. (1984) found that approximately 54 percent of the damage occurred at the first site on the fruiting branch, 23 percent at the second, 12 percent at the third, 5.5 percent at the fourth, and 5.5 percent at the fifth. The amount of fruit damage at each position on the branch is calculated by—

where:

POSDMG(IR,M,IC) = number of fruit per region per position per age class damaged by Heliothis

CREG(IR,IC) = number of fruit damaged per region per age class

BPER(M) = amount of damage occurring at each fruiting site (54% position 1, 23% position 2, 12%

position 3, and

5.5% positions 4

and 5)

After the number of damaged fruit is distributed on the mainstem, the fruiting sites on the vegetative stems are evaluated. Since a small proportion of the total number of fruit is on the vegetative stems, no attempt is made to weight the distribution of the damaged fruit. The number of fruit to be damaged in each age class is compared with the number present. If there is more fruit to be damaged than available, then all fruit is damaged and the remainder is stored. If enough fruit is available, then the percent of each fruit to be removed is calculated.

VDMG(IC) = CREG(4,IC)/VEG(IC)

where:

If any fruit remains to be damaged, it is equally distributed among all fruiting sites.

ADDMG = REMAIN/(SFRUIT - ACTDMG)

where:

ADDMG = amount of additional fruit to be damaged on each fruiting site

REMAIN = number of fruit remaining to be damaged

SFRUIT = number of fruit susceptible to Heliothis damage

ACTDMG = actual number of fruit damaged

The percent removed site on the mainstem		AGE(3,30,5)	<pre>= age of each node (days after node initiation)</pre>
HZDMG	= (POSDMG(IR,M,IC)/TCLS (IR,M,IC)) + ADDMG	AGEBOL(3,30,5)	<pre>= age of boll (days after blooming)</pre>
where:		BEGIN(4)	= first node of region
HZ DMG	<pre>= percent of fruit to be removed from fruiting site due to Heliothis feeding</pre>	BOLABZ	= number of boll abscissions
		BOLWGT(3,30,5)	= boll weight (grams)
POSDMG(IR,M,IC)	<pre>POSDMG(IR,M,IC) = number of fruit per</pre>		<pre>= amount of damage occurring at each fruiting site</pre>
TCLS(IR,M,IC)	damaged by <u>Heliothis</u> = number of fruit per	BUGAGE	= physiological age of larva
	region per position per age class susceptible to damage	BUGDMG(7)	<pre>= number of fruit in each age class on mainstem damaged by Heliothis</pre>
ADDMG	= amount of additional fruit to be damaged on each	BUGGY	= a logical constant used to signal if <u>Heliothis</u> damage has occurred today
	fruiting site	BURRN	= burr nitrogen
HZDMG is used to decrement the amount of square and boll weight and fraction of each fruiting site.		CDMG	= counts number of damaged fruit
REDIST This subroutine redi	•	CHZ DMG(3,30,5)	= cumulative loss of fruit at node due to Heliothis damage
remaining damaged fr	uit within a region.	CLASS(3,30,5)	<pre>= age class of each fruit (1 = small square, 2 = medium square, 3 = large</pre>
This subroutine is of the simulation and p damage occurring at	orints the percent		square, 4 = flower, 5 = small green boll, 6 = medium green boll, 7 = large green boll)
DEFINITION OF TERMS		COTXX	= weight in grams of open bolls
	tual number of fruit maged per plant	CREG(4,7)	<pre>= number of fruit damaged per region per age class</pre>
fru	mount of additional ruit to be damaged on each fruiting site	DENOM	<pre>= denominator used in calculating probability of larval attack</pre>
		DMG(7)	= number of fruit damaged per age class

DTOTAL(7)	= number of fruit in each age class on mainstem	N	= counter	
END(4)	= last node of region	NBRCH	<pre>= number of fruiting branches</pre>	
FCODE(3,30,5)	= fruit code (1 = square, 2 = green boll, 3 = open	NFBR(1)	= number of fruiting branches on mainstem	
	boll, 4 = abscised, 5 = square marked for abscission, 6 = boll marked for abscission)	NNID	<pre>= node number on fruiting branch</pre>	
FFRUT(3,30,5)	= fraction of fruit remaining at node	NNOD(3,30)	= number of nodes on fruiting branch	
FRUTDMG(7)	= number of fruit in each	NSTR	= larval instar	
	age class damaged by Heliothis larvae	NUM	= number of larvae per acre	
FRUTLOS	= fraction of fruit lost	NVBRCH	<pre>= number of vegetative branches</pre>	
GBOLWT	= total green boll weight	PDMG(5,7)	<pre>= probability of damage occurring in each fruit</pre>	
GBP	<pre>= percent of green boll damage</pre>		age class by each larva instar	
HZBUG	= number of fruit damaged by Heliothis	PLTDMG	<pre>= number of fruit damaged per plant</pre>	
HZDMG	= percent of fruit to be	POPPLT	= plant population	
	removed from fruiting site	POSDMG(4,5,7)	<pre>= number of fruit per region per position per</pre>	
IBUGDAY	<pre>= day of year damage is to occur</pre>		age class damaged by Heliothis	
IC	= fruit age class	PQFLR	= weight lost from fruit due to petal shed after	
I CLS	= fruit age class		blooming	
IOPTION	= menu selection relating to type of input data	PREF(5,7)	<pre>= larval food preference values for various age fruit</pre>	
IPOS(4)	<pre>= maximum number of positions on fruiting branch</pre>	PREFA(2,7)	= larval food preference values for various age	
IR	= region		fruit for small (instars 1-3) and large (instars 4-5) larvae	
LGLARV(7)	<pre>= number of fruit in each age class damaged by large larvae (instars 4-5)</pre>	PROP(7)	= proportion of fruit in each age class	
LOTER		P VEG	= proportion of fruit in	
LOWER	= lower 1/3 of mainstem		each age class on vegetative stems	
MID	= $middle 1/3$ of $mainstem$			

RDMG	= number of fruit	TOTSQR	= number of squares	
	remaining to be damaged	UP PER	= upper 1/3 of mainstem	
REG(4,7)	= number of fruit per age			
REGDMG(4,7)	<pre>class per region = number of fruit damaged per region per age class</pre>	VDMG(7)	<pre>= percent of fruit in each age class on vegetative stems damaged by Heliothis larvae</pre>	1
D DVA TNI	- 1 6 6 1	IMO (7)		
REMAIN	<pre>= number of fruit remaining to be damaged</pre>	VEG(7)	<pre>= number of fruit in each age class on vegetative stems</pre>	
R EMN	<pre>= number of fruit left over to be damaged that will be added to next position on fruiting branch</pre>	VEGP	<pre>= proportion of fruit in each age class on mainstem</pre>	
	branch	WILOS	= weight loss	
RPOS	<pre>= number of fruiting sites on fruiting branch</pre>	XDIFF	<pre>= number of fruit remaining to be damaged</pre>	
SEEDN	= seed nitrogen			
SFRUIT	= number of fruit susceptible to Heliothis damage	EXAMPLE OF I	NPUT	_
		Scouting rep	ort data	
SMLARV(7)	<pre>= number of fruit in each age class damaged by</pre>		% square damage % boll dama	ige
	small larvae (instars	<u> </u>	% Square damage % DOIL dama	0-
	small larvae (instars 1-3)	169	4.0 0	8-
	1-3)		4.0 0 3.0 0	<u> </u>
SQP		169 176 181	4.0 0	0.
	1-3) = percent of square damage	169 176 181 183	4.0 0 3.0 0 1.0 0	0
SQP SQRWT(3,30,5)	1-3)	169 176 181 183 196	4.0 0 3.0 0 1.0 0 1.0 0 4.0 0	
SQRWT(3,30,5)	<pre>1-3) = percent of square damage = weight of squares</pre>	169 176 181 183 196 201	4.0 0 3.0 0 1.0 0 4.0 0 4.2 4.2	
	1-3) = percent of square damage	169 176 181 183 196 201 209	4.0 0 3.0 0 1.0 0 1.0 0 4.0 0 4.2 4.2 11.0 5.3	
SQRWT(3,30,5) SQRZ	<pre>1-3) = percent of square damage = weight of squares = total squares</pre>	169 176 181 188 196 201 209 216	4.0 0 3.0 0 1.0 0 1.0 0 4.0 0 4.2 4.2 11.0 5.3 17.0 11.0	
SQRWT(3,30,5)	1-3) = percent of square damage = weight of squares = total squares = age specific larval	169 176 181 188 196 201 209 216 222	4.0 0 3.0 0 1.0 0 1.0 0 4.0 0 4.2 4.2 11.0 5.3 17.0 11.0 7.0 6.0	
SQRWT(3,30,5) SQRZ	<pre>1-3) = percent of square damage = weight of squares = total squares</pre>	169 176 181 188 196 201 209 216	4.0 0 3.0 0 1.0 0 1.0 0 4.0 0 4.2 4.2 11.0 5.3 17.0 11.0	-
SQRWT(3,30,5) SQRZ	<pre>1-3) = percent of square damage = weight of squares = total squares = age specific larval stratification</pre>	169 176 181 188 196 201 209 216 222	4.0 0 3.0 0 1.0 0 1.0 0 4.0 0 4.2 4.2 11.0 5.3 17.0 11.0 7.0 6.0	
SQRWT(3,30,5) SQRZ STRAT(5,7)	<pre>1-3) = percent of square damage = weight of squares = total squares = age specific larval stratification coefficients = age specific larval stratification coefficients for small</pre>	169 176 181 188 196 201 209 216 222	4.0 0 3.0 0 1.0 0 1.0 0 4.0 0 4.2 4.2 11.0 5.3 17.0 11.0 7.0 6.0	
SQRWT(3,30,5) SQRZ STRAT(5,7) STRATA(2,7)	<pre>1-3) = percent of square damage = weight of squares = total squares = age specific larval stratification coefficients = age specific larval stratification coefficients for small and large larvae = number of fruit for each</pre>	169 176 181 188 196 201 209 216 222	4.0 0 3.0 0 1.0 0 1.0 0 4.0 0 4.2 4.2 11.0 5.3 17.0 11.0 7.0 6.0	

Percent fruit damaged at each location

Mainstem (

Vegetative branch 1 (K2)

		<u>M1</u>	<u>M2</u>	<u>M3</u>	<u>M4</u>	<u>M5</u>	<u>M1</u> <u>M2</u> <u>M3</u> <u>M4</u> <u>M5</u>	
L	1	8	2	3	1	0	20 0 0 0 0	
\mathbf{L}	2	8	3	1	0	0	0 0 0 0 0	
L	3	23	9	3	0	0	0 0 0 0	
L	4	22	10	7	0	0	0 0 0 0 0	
L	5	26	6	0	0	0	0 0 0 0 0	
L	6	25	13	0	0	0		
L	7	27	14	0	0	0	Vegetative branch 2 (K3))
L	8	17	0	0	0	0		
L	9	17	0	0	0	0	M1 M2 M3 M4 M5	
L	10	17	0	0	0	0		
L	11	0	0	0	0	0	0 0 0 0 0	
\mathbf{L}	12	0	0	0	0	0	0 0 0 0 0	
L	13	0	0	0	0	0	0 0 0 0 0	
L	14	0	0	0	0	0	0 0 0 0 0	
L	15	0	0	0	0	0	0 0 0 0 0	

 $\frac{1}{\text{From HELDMG}}$ using scouting report data as input. (K = vegetative branch number, L = fruiting branch number, M = fruiting branch node number)

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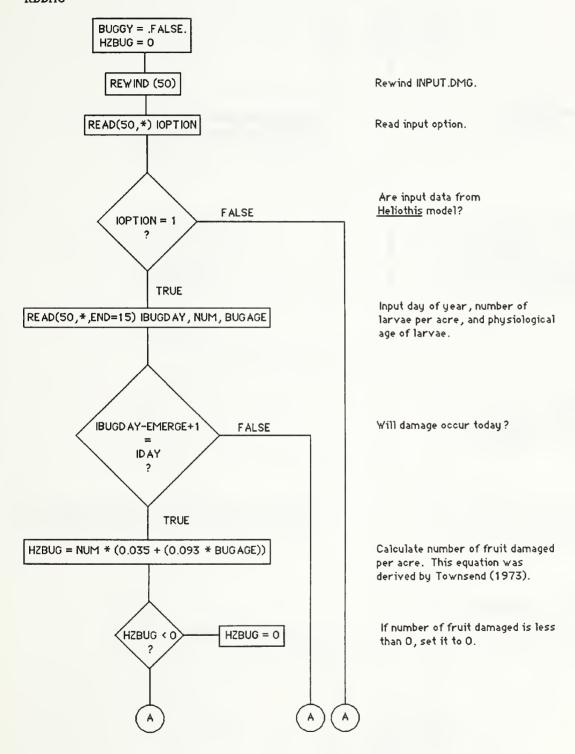
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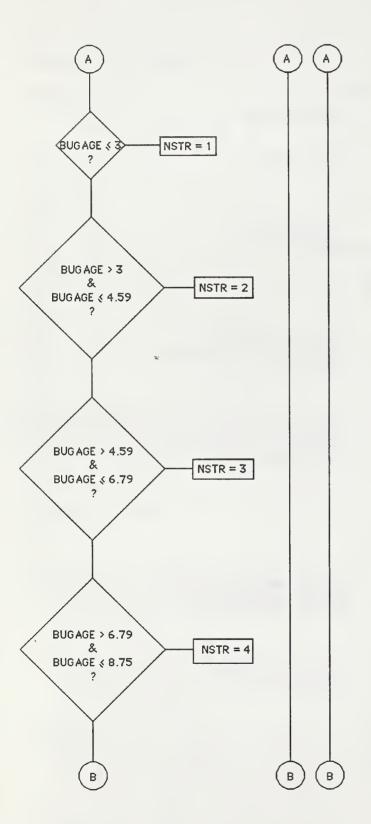
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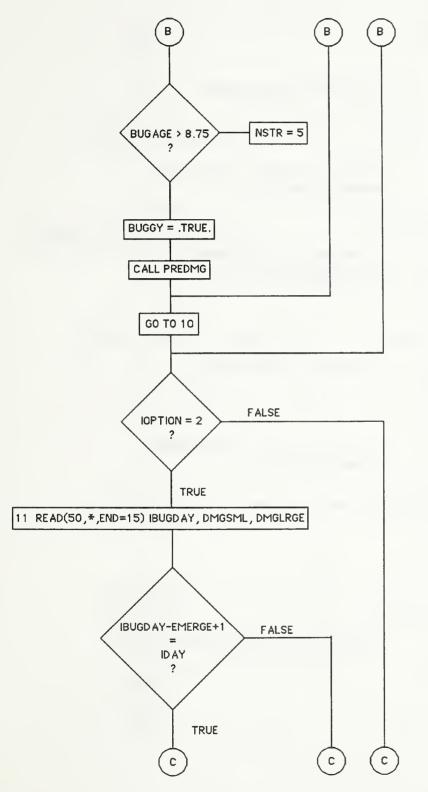
FLOW CHARTS

RDDMG





Assign instars (NSTR) to larvae based on physiological age.



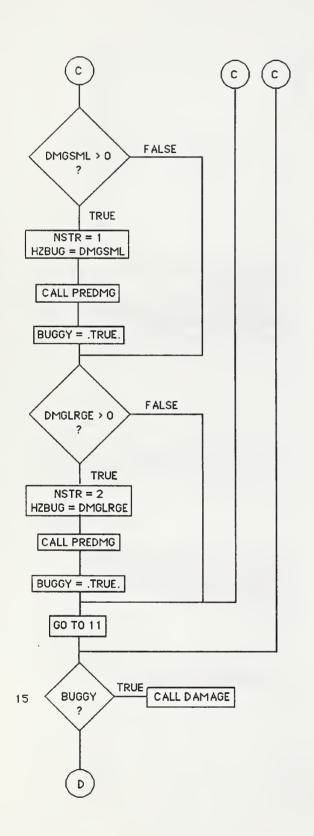
If damage will occur today, set BUGGY = TRUE.

Call PREDMG subroutine to distribute total number of damaged fruit among different age classes of fruit.

Are input data from MOTHZV?

Input day of year, number of damaged fruit per acre caused by equivalent number of small (DMGSML) and large (DMGLRGE) larvae.

Will damage occur today?



Have small larvae caused damage?

Set NSTR = 1 and HZBUG = number of fruit damaged by small larvae.

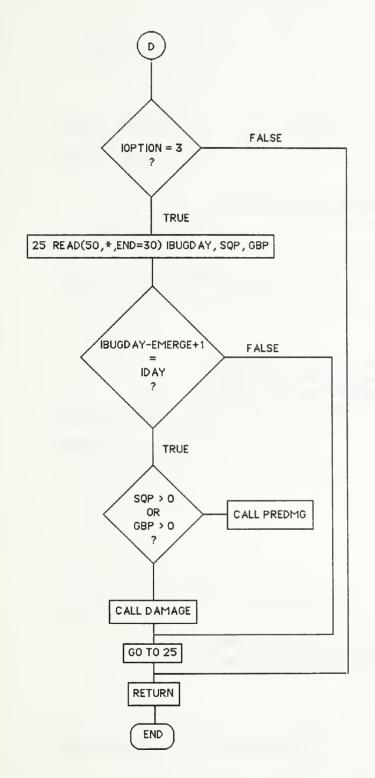
Call PREDMG subroutine to distribute damage among different age classes of fruit. Set BUGGY = true.

Have large larvae caused damage?

Set NSTR = 2 and HZBUG = number of fruit damaged by large larvae.

Call PREDMG subroutine.

If BUGGY = true, call DAMAGE subroutine.



Are input data from scouting report?

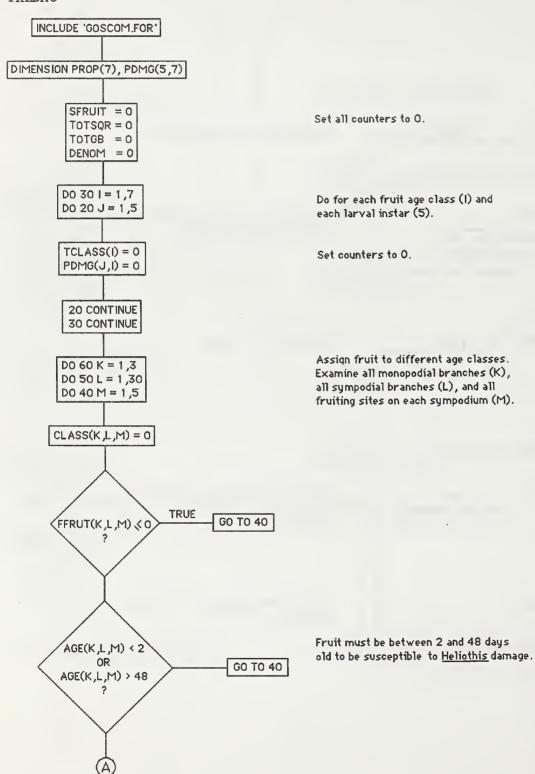
Input day of year, percent square damage, and percent green boll damage.

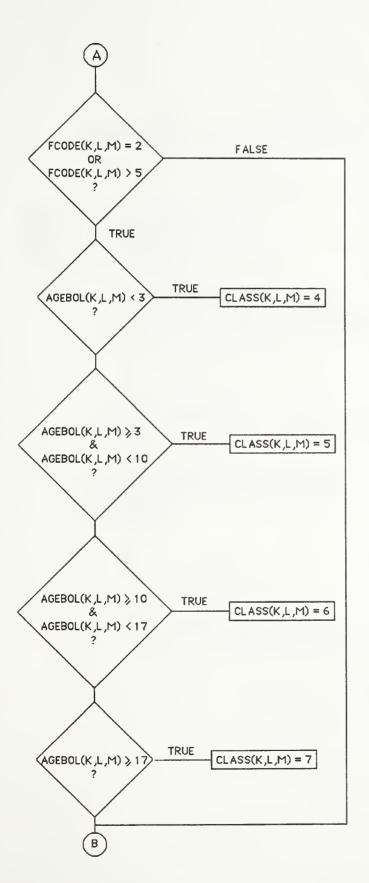
Will damage occur today?

If percent square damage or percent green boll damage is greater than 0, call PREDMG subroutine.

Call DAMAGE subroutine to distribute damaged fruit on plant.

PREDMG





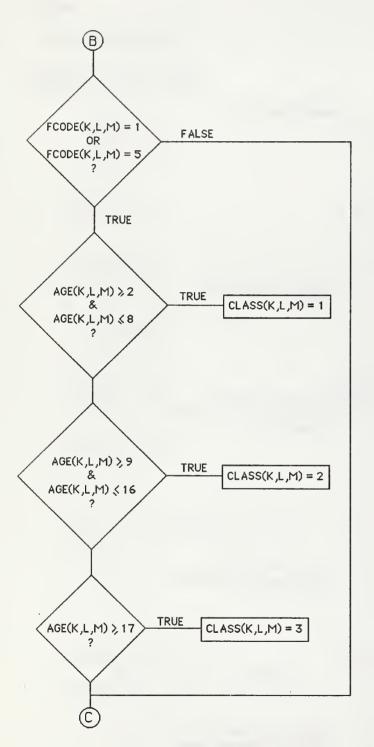
Classify green bolls.

If green boll is less than 3 days old, then consider it a bloom.

If green boll is between 2 and 10 days old, then consider it a small boll.

If green boll is between 9 and 17 days old, then consider it a medium boll.

If green boll is greater than 16 days old, then consider it a large boll.

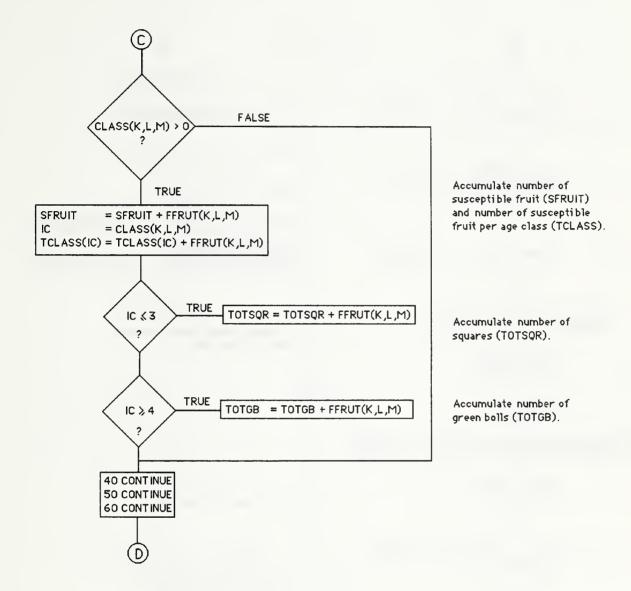


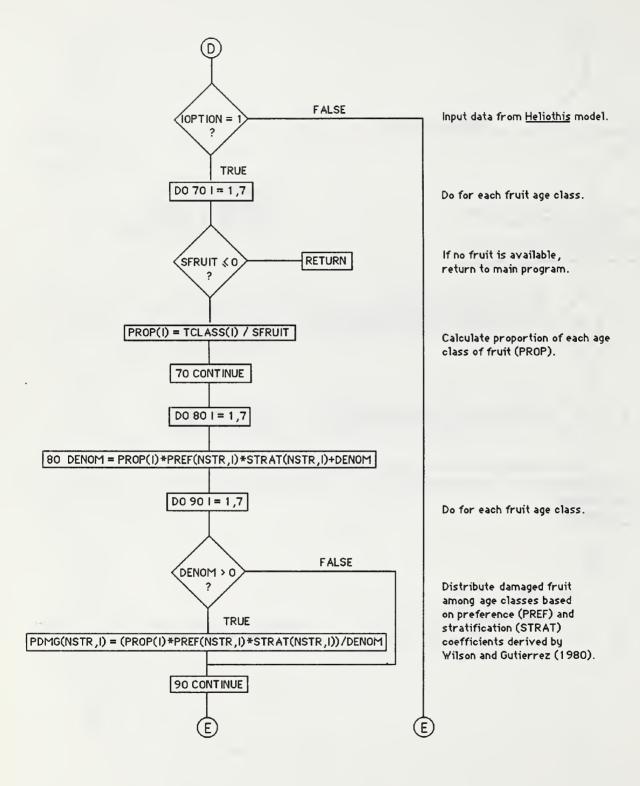
Classify squares.

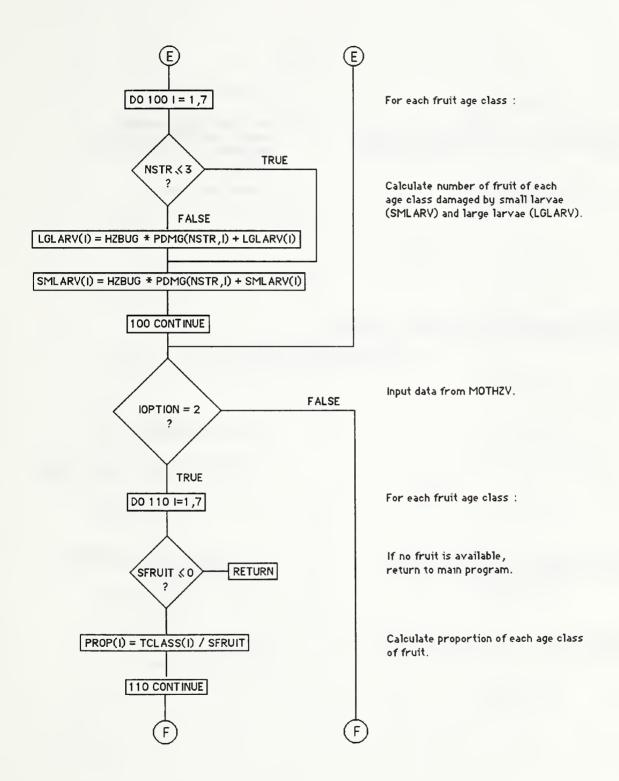
If square is between 1 and 9 days old, then consider it a small square.

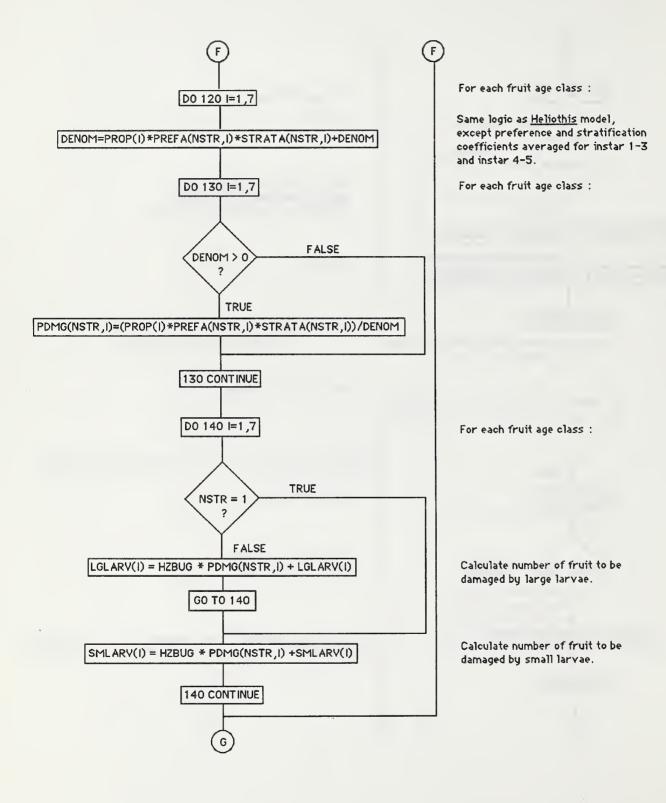
If square is between 8 and 17 days old, then consider it a medium square.

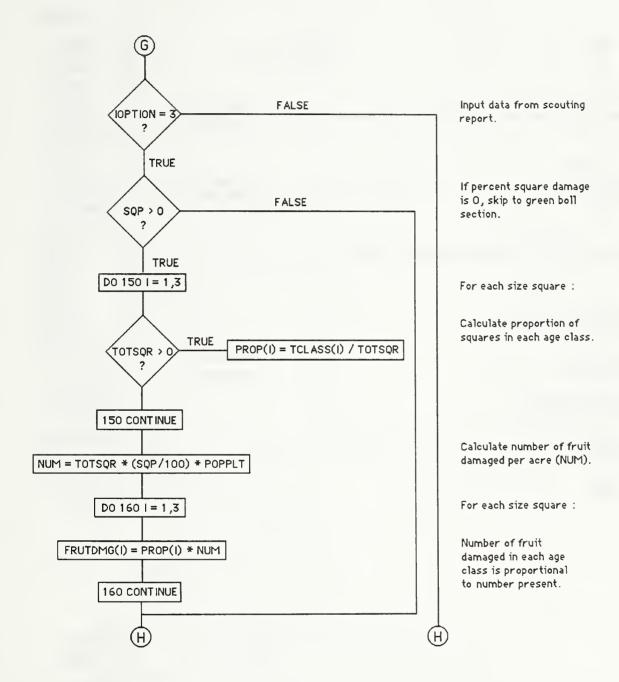
If square is older than 16 days, then consider it large.

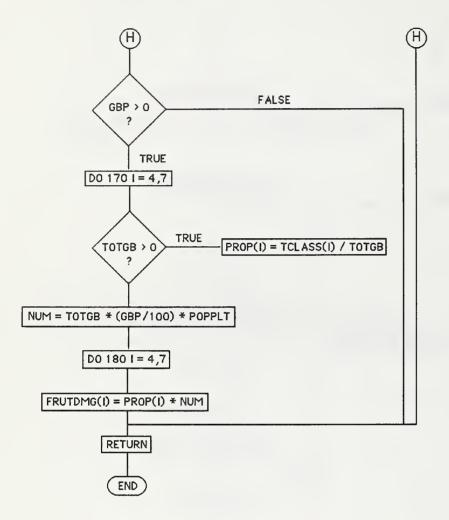










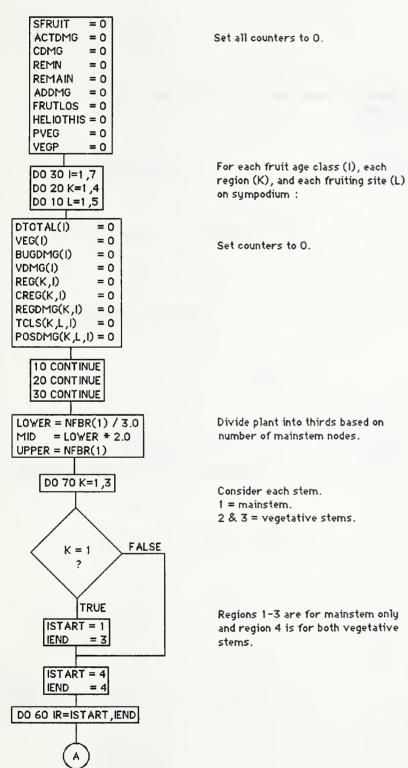


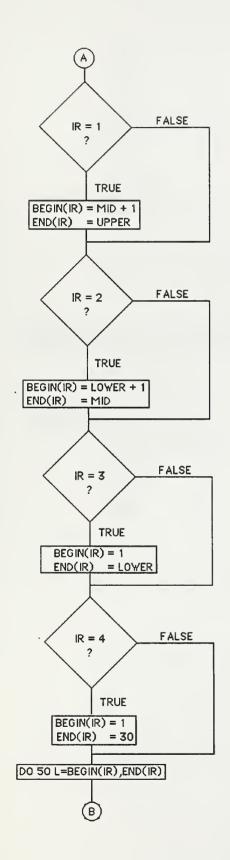
Same logic for green bolls.

For each size green boll :

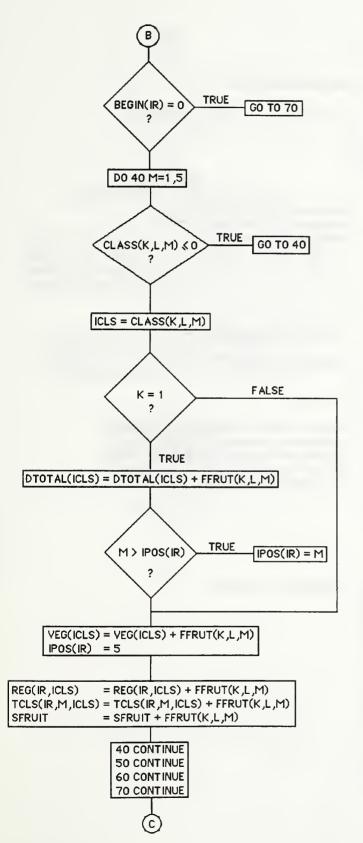
For each size green boll :

DAMAGE





Assign beginning and ending node for each region.



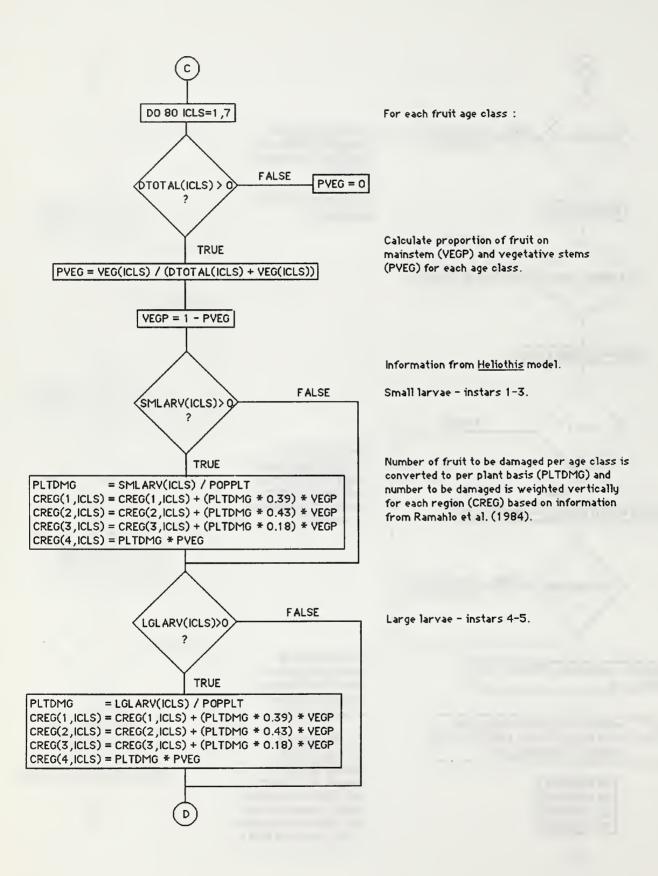
This section counts number of fruit in each age class available for damage.

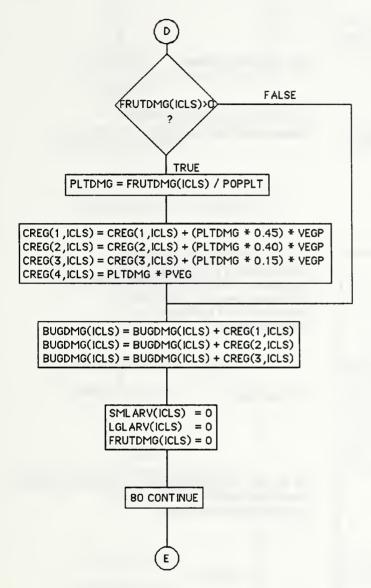
For each fruiting site on sympodium:

Count number of fruit per age class on mainstem (DTOTAL) and store maximum number of positions per region (IPOS).

Count number of fruit on vegetative stems (VEG) and set maximum number of positions to 5.

Count number of fruit available to damage (SFRUIT), number of fruit per age class in each region (REG), number of fruit per age class per region in each position (TCLS).





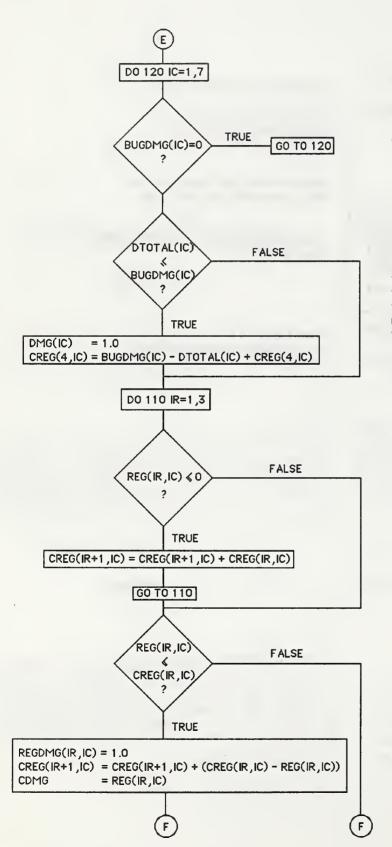
Information from scouting reports.

If no fruit of this age class is to be damaged, skip to next age class.

Number of fruit to be damaged per age class is converted to per plant basis.

Number to be damaged is weighted vertically for each region.

Count number of fruit to be damaged per age class on mainstem (BUGDMG).



For each fruit age class :

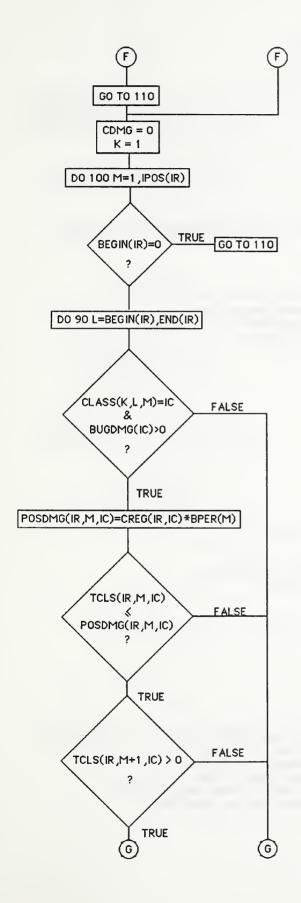
If no fruit of this age class is to be damaged, skip to next age class.

If number of fruit in this age class to be damaged is greater than or equal to number available, then set DMG for that age class to 1.0 and move any remaining fruit to be damaged to vegetative stems.

For each region :

If no fruit is in this age class within this region, then move number to be damaged to next region.

If number of fruit in this age class to be damaged is greater than or equal to number available, then set REGDMG for that age class to 1.0 and move any remaining fruit to be damaged to next region.

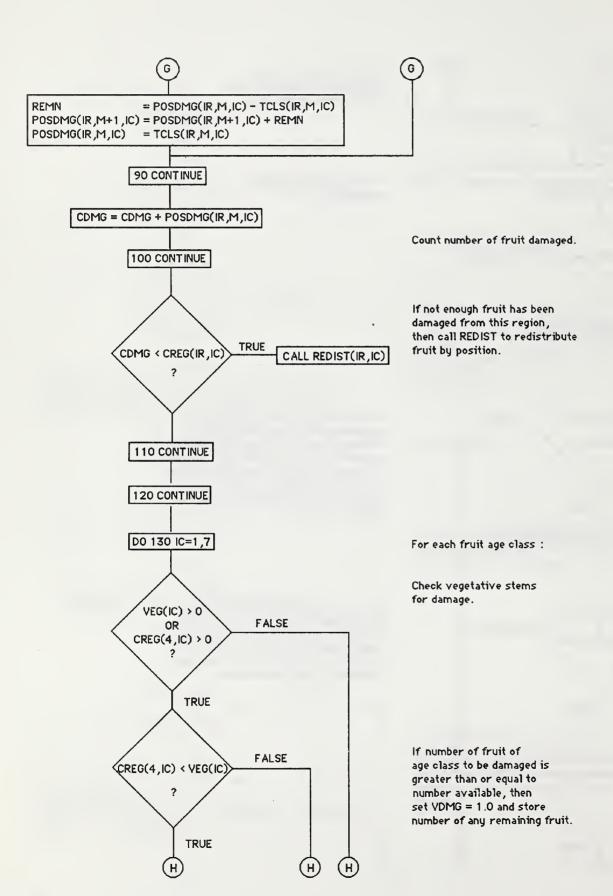


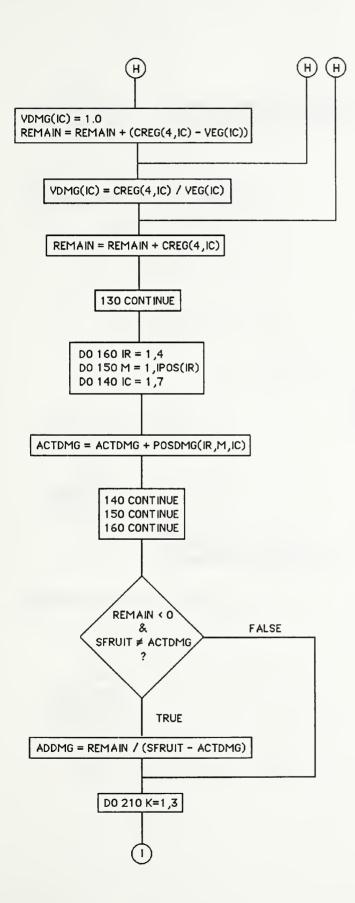
If more fruit is available than needs to be damaged, then consider each fruiting site.

For each fruiting site on sympodium :

If fruit at this site is in correct age class and this age class is to be damaged, then calculate percent to remove from this site (POSDMG). Damage is weighted horizontally based on distance from mainstem (BPER). Weighting is based on information from Ramahlo et al. (1984).

If number of fruit in this age class to be damaged is greater than or equal to number available, then set POSDMG equal to number available (TCLS) and move any remaining fruit to be damaged to next position on fruiting branch.



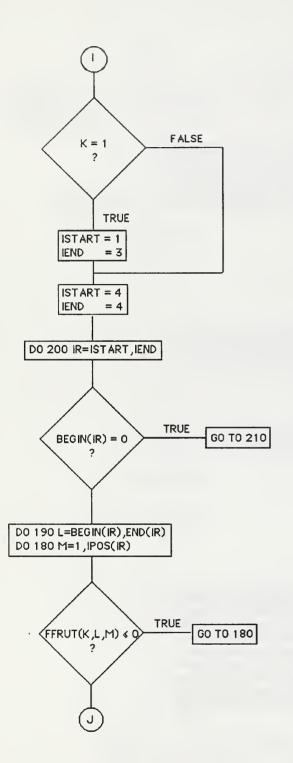


If more fruit is available for this age class than needs to be damaged, then calculate percent damaged per age class (VDMG).

For each plant region (IR), for each fruiting site on fruiting branch (M), and for each fruit age class (IC):

Count number of fruit damaged (ACTDMG).

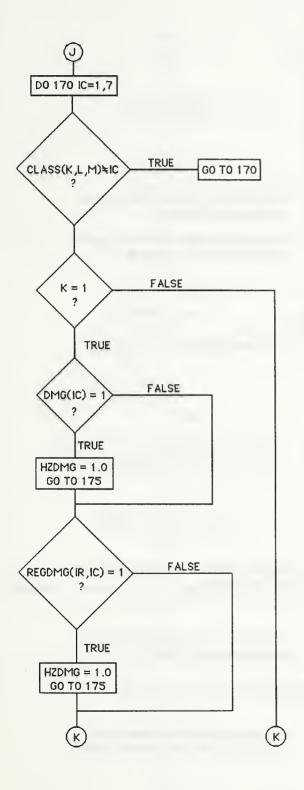
If number of fruit remaining to be damaged after considering vegetative stems is greater than 0 and number of available fruit is not equal to remaining fruit to be damaged, then distribute remaining fruit to be damaged evenly over all fruit on plant (ADDMG).



This next section calculates actual percent damage for each fruiting site.

For each region :

For each sympodium (L) in region and each fruiting site on sympodium (M) :

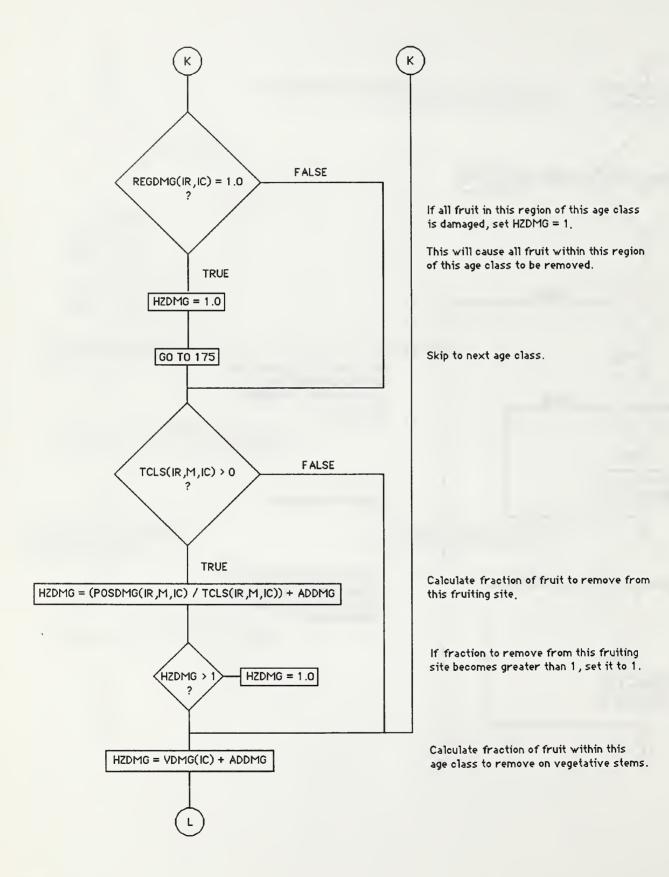


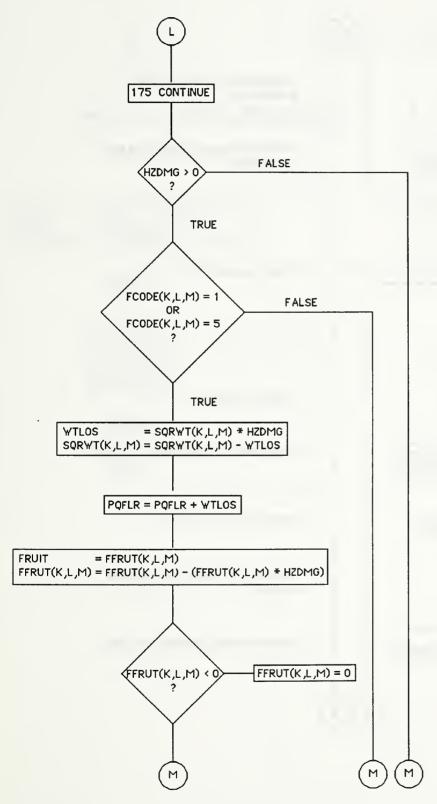
For each fruit age class :

If all fruit within this age class is to be damaged, then set percent to remove (HZDMG) equal to 1.0.

Skip to next age class.

If all fruit within this age class in this region is to be damaged, then set percent to remove (HZDMG) equal to 1.0.





Actual removal of fruit from each fruiting site due to <u>Heliothis</u> feeding.

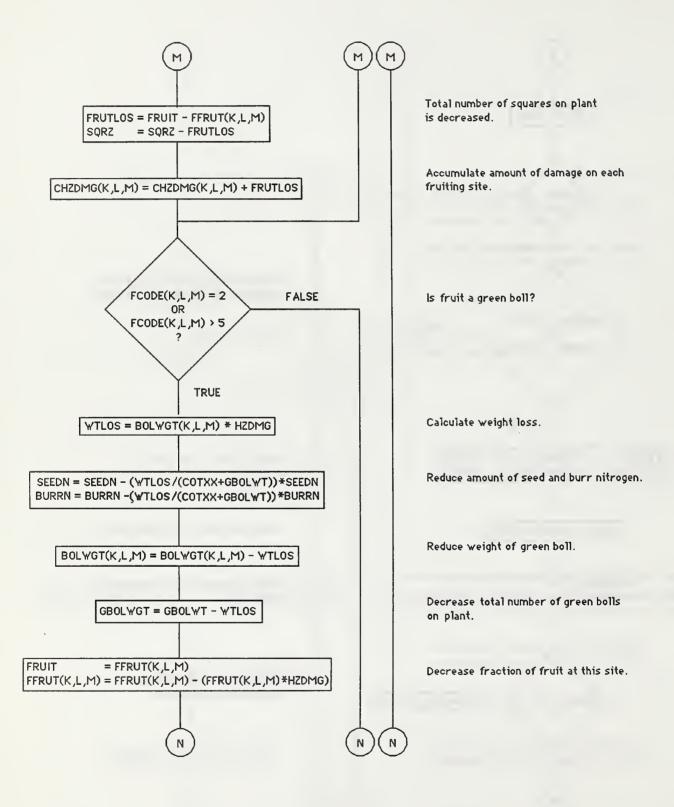
Is fruit a square?

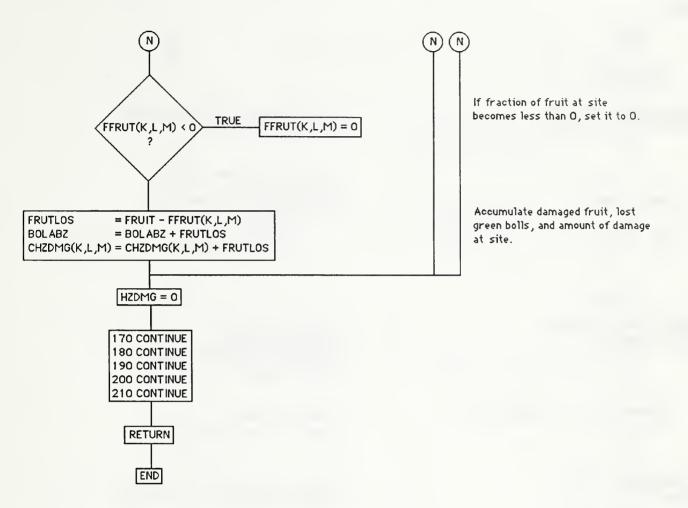
Square weight of this site is decreased.

Accumulate amount of weight loss.

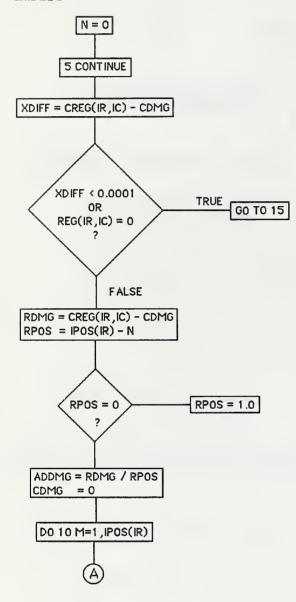
Reduce fraction of fruit remaining at this site.

If fraction of fruit at site goes to less than 0, set it to 0.





REDIST



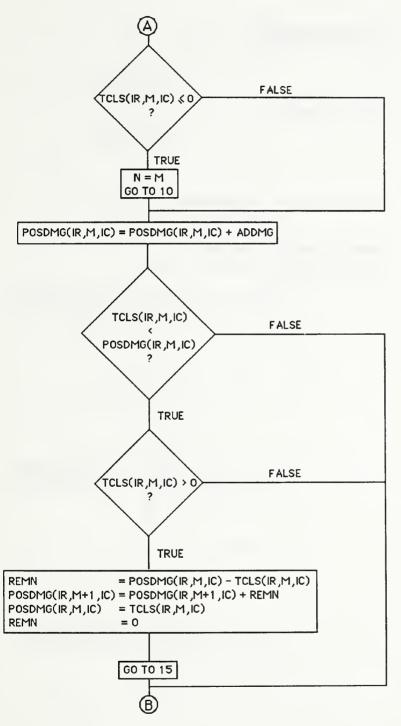
Calculate fruit remaining to be damaged within region.

If difference is less than 0.0001 or no fruit is of this age class in this region, skip rest of logic.

Subtract number to be damaged from number already marked for damage, and calculate remaining positions in region.

If remaining positions become 0, then set it at 1.0.

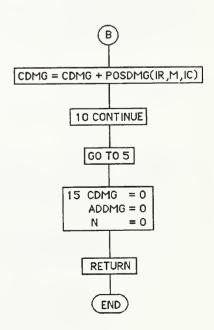
Calculate proportion to be damaged per position.



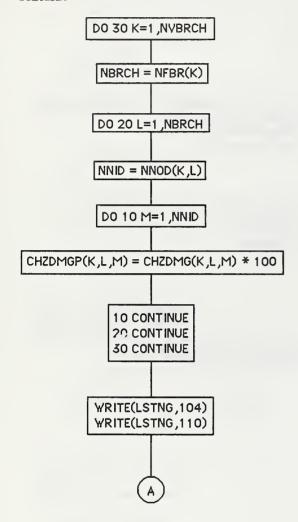
If no fruit is of this age class at this position, then set N equal to last position with fruit of this age class.

Calculate number of fruit to be damaged at this position.

If number available to be damaged is less than number to be damaged, then mark all this fruit for damage.



FRMTRX

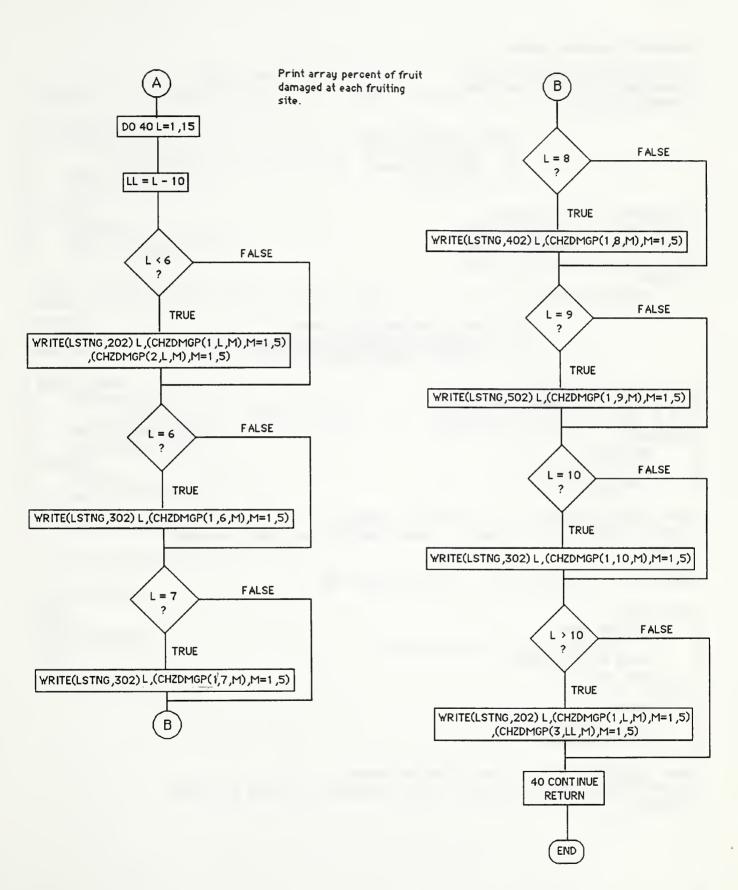


For each monopodium:

For each sympodium:

For each fruiting site on sympodium:

Convert proportion of fruit damaged at this fruiting site to a percent.



Command Procedure INMENU

- \$ ON CONTROL Y THEN GOTO END2
- S OPEN/WRITE OUTFILE INPUT.DMG
- \$ TYPE SYS\$INPUT

Input Heliothis data

- 1. Heliothis model
- 2. Scouting report
- No damage
- \$ INQUIRE A "SELECT NUMBER"
- \$ IF A .EQS. 1 THEN GOTO MODEL
- \$ IF A .EQS. 2 THEN GOTO SCOUT
- \$ IF A .EQS. 3 THEN GOTO NODMG
- \$ MODEL:
- \$ TYPE SYS\$INPUT

Input data from Heliothis model

- A. Enter data from Heliothis model
- B. Enter data from MOTHZV
- \$ INQUIRE A "SELECT LETTER"
- \$ IF A .EQS. "A" THEN GOTO HELMODEL
- \$ IF A .EQS. "B" THEN GOTO MOTHZV
- \$ HELMODEL:
- \$ OPTION = 1
- \$ WRITE OUTFILE OPTION
- \$ TYPE SYS\$INPUT

Enter Heliothis data in the following format

(leave 1 space between numbers - press [RETURN] on blank line when finished)

YEAR DAY NUMBER/ACRE PHYSIOLOGICAL AGE

- \$ HEL LOOP:
- \$ INQUIRE DATA
- \$ IF DATA .EQS. "" THEN GOTO END
- \$ WRITE OUTFILE DATA
- \$ GOTO HEL LOOP
- \$ MOTHZV:
- \$ OPTION = 2
- \$ WRITE OUTFILE OPTION
- \$ TYPE SYS\$INPUT

Enter Heliothis data in the following format

(leave 1 space between numbers - press [RETURN] on blank line when finished)

NUMBER FRUIT DAMAGED/ACRE BY

SMALL LARVAE YEAR DAY LARGE LARVAE \$ MOTH LOOP: \$ INQUIRE DATA \$ IF DATA . EOS. "" THEN GOTO END \$ WRITE OUTFILE DATA \$ GOTO MOTH LOOP SCOUT: \$ OPTION = 3\$ WRITE OUTFILE OPTION \$ TYPE SYS\$INPUT Enter scouting report in the following format (leave 1 space between numbers - press [RETURN] on blank line when finished) % SQUARE DAMAGE % BOLL DAMAGE YEAR DAY \$ SCOUT LOOP: \$ INOUIRE DATA \$ IF DATA .EQS. "" THEN GOTO END \$ WRITE OUTFILE DATA \$ GOTO SCOUT LOOP \$ NODMG: \$ OPTION = 4\$ WRITE OUTFILE OPTION \$ END: TYPE SYS\$INPUT The file INPUT.DMG has been created \$ CLOSE OUTFILE S EXIT \$ END2: \$ CLOSE OUTFILE S EXIT

```
Subroutine RDDMG
      SUBROUTINE RDDMG
C *******
     READS DAMAGE FILE *
 *******
C
      INCLUDE 'GOSCOM. FOR'
C
      LOGICAL BUGGY
Ċ
      BUGGY = .FALSE.
      HZBDG = \emptyset
C
      REWIND (50)
C INPUT HELIOTHIS DATA
      READ (50,*) IOPTION
      IF(IOPTION.EO.1) THEN
 10
        READ (50, *, END=15) IBUGDAY, NUM, BUGAGE
        IF ((IBUGDAY-EMERGE).EO.IDAY) THEN
          HZBUG = NUM * (\emptyset.035 + (\emptyset.093 * BUGAGE))
          IF (HZBUG_LT_0) HZBUG=0
          IF (BUGAGE, LE. 3) NSTR=1
          IF (BUGAGE.GT.3.AND.BUGAGE.LE.4.59) NSTR=2
          IF (BUGAGE.GT.4.59.AND.BUGAGE.LE.6.79) NSTR=3
          IF(BUGAGE.GT.6.79.AND.BUGAGE.LE.8.75) NSTR=4
          IF (BUGAGE.GT.8.75) NSTR=5
          BUGGY = .TRUE.
          CALL PREDMG
        END IF
        GO TO 10
      END IF
C ENTER DATA FROM MOTHZV
      IF(IOPTION.EQ.2) THEN
 11
        READ (50, *, END=15) IBUGDAY, DMGSML, DMGLRGE
        IF ((IBUGDAY-EMERGE).EO.IDAY) THEN
          IF (DMGSML.GT.Ø) THEN
            NSTR = 1
            HZBUG = DMGSML
            CALL PREDMG
            BUGGY = .TRUE.
          END IF
          IF (DMGLRGE.GT.0) THEN
            NSTR = 2
            HZBUG = DMGLRGE
            CALL PREDMG
            BUGGY = .TRUE.
          END IF
        END IF
        GO TO 11
```

END IF

Subroutine PREDMG

```
SUBROUTINE PREDMG
 ******************
C * DISTRIBUTES NUMBER OF DAMAGED FRUIT ACROSS AGE
C
 * CLASSES OF FRUIT. DISTRIBUTION OF DAMAGE IS BASED
 * ON INFORMATION FROM Wilson, L.T., and A.P. Gutierrez*
 * Fruit predation submodel: Heliothis larvae feeding
 * upon cotton fruiting structures.
C * Hilgardia 48(2):24-36,
C ********************************
C
      INCLUDE 'GOSCOM. FOR'
C
      REAL NUM
      DIMENSION PROP (7), PDMG (5,7), PREF (5,7), STRAT (5,7)
      DIMENSION PREFA(2,7), STRATA(2,7), TCLASS(7)
      DATA PREF / .6693, .531, .3855, .105, .0172, 1, 1, .8733, .5641,
     & .3287,.4124,.4071,.7412,.8409,.6701,0,0,1,1,1,0,0,
     & .4119,.3801,.6018,0,0,0,.3783,.6987,0,0,0,0,.5498/
      DATA STRAT/1,1,.7014,.479,.2068,.6485,.9839,1,1,.5064,
     & .2876,.4894,.6132,.9086,.5719,0,0,.2458,.9569,1,0,0,.0884,
     & .2314,.1944,0,0,0,.1004,.14,0,0,0,0,0.031/
      DATA PREFA/.5286,.0611,.9578,.4464,.5202,.7555,.3333,1.0,
     & .1373,.491,0,.5385,0,.2749/
      DATA STRATA/.9005,.3429,.8775,.7532,.4634,.7403,.0819,.983,
     & .0295,.2129,0,.1202,0,.0155/
C SET COUNTERS TO Ø
      SFRUIT=0
      TOTSOR = \emptyset
      TOTGB = \emptyset
      DENOM = \emptyset
      DO 30 I=1,7
        DO 20 J=1,5
          TCLASS(I) = \emptyset
          PDMG(J,I) = \emptyset
 20
        CONTINUE
 30
      CONTINUE
C
C IF DAMAGE IS TO OCCUR TODAY, CLASSIFY FRUIT AND CALCULATE
C PROPORTION OF EACH FRUIT CLASS.
C
C
             CLASS
                            DESCRIPTION
             ********
C
C
             1
                      SMALL SQUARE
C
             2
                      MEDIUM SQUARE
             3
                      LARGE SQUARE
С
             4
                      FLOWER
C
             5
                      SMALL GREEN BOLL
C
             6
                      MEDIUM GREEN BOLL
                      LARGE GREEN BOLL
```

```
C
      DO 60 K=1.3
        DO 50 L=1,30
          DO 40 M=1,5
            CLASS(K,L,M) = \emptyset
            IF(FFRUT(K,L,M).LE.Ø) GO TO 40
            IF(AGE(K,L,M).LT.2.OR.AGE(K,L,M).GT.48) GO TO 40
            IF (FCODE (K, L, M) .EQ. 2. OR. FCODE (K, L, M) .GT. 5) THEN
              IF(AGEBOL(K,L,M).LT.3) CLASS(K,L,M)=4
              IF (AGEBOL (K, L, M) .GE. 3. AND. AGEBOL (K, L, M) .LT. 10)
               CLASS(K,L,M)=5
              IF (AGEBOL (K, L, M) .GE.10.AND.AGEBOL (K, L, M) .LT.17)
               CLASS(K,L,M)=6
              IF (AGEBOL (K, L, M) .GE.17)
     &
               CLASS(K,L,M)=7
            END IF
            IF (FCODE (K, L, M) . EQ. 1. OR. FCODE (K, L, M) . EQ. 5) THEN
              IF(AGE(K,L,M).GE.2.AND.AGE(K,L,M).LE.8)
     &
               CLASS(K,L,M)=1
              IF(AGE(K,L,M).GE.9.AND.AGE(K,L,M).LE.16)
               CLASS(K,L,M)=2
              IF(AGE(K,L,M).GE.17) CLASS(K,L,M)=3
            END IF
            IF (CLASS (K, L, M) .GT. Ø) THEN
              SFRUIT = SFRUIT + FFRUT(K,L,M)
              IC = CLASS(K,L,M)
              TCLASS(IC) = TCLASS(IC) + FFRUT(K, L, M)
              IF(IC.LE.3) TOTSQR = TOTSQR + FFRUT(K,L,M)
              IF(IC.GE.4) TOTGB = TOTGB + FFRUT(K,L,M)
            END IF
 40
          CONTINUE
 50
        CONTINUE
 60
      CONTINUE
C
C OPTION = 1; INPUT NUMBER OF FRUIT DAMAGED BY EACH INSTAR
*****************
 VARIABLES:
 PREF(instar, fruit class) = larval food preference values for
                               various age fruits.
                             = proportion of each age class.
 PROP(fruit class)
 STRAT(instar, fruit class) = age specific larval stratification
                               coefficients.
                             = proportion of damage occurring on each
 PDMG(instar, fruit class)
                               fruit age class by each instar.
* HZBUG
                             = number of larvae/acre.
 NSTR
                             = instar.
```

```
SMLARV(fruit class)
                             = number of fruit of each age class/acre
                               damaged by larvae from instar 1-3.
 LGLARV(fruit class)
                             = number of fruit of each age class/acre *
                               damaged by larvae from instar 4-5.
C
      IF(IOPTION.EO.1) THEN
        DO 70 I=1.7
          IF(SFRUIT.LE.Ø) RETURN
          PROP(I) = TCLASS(I) / SFRUIT
 70
        CONTINUE
        DO 80 I=1.7
 80
        DENOM = PROP(I)*PREF(NSTR,I)*STRAT(NSTR,I) + DENOM
        DO 90 I=1,7
          IF (DENOM.GT.Ø) THEN
            PDMG (NSTR, I) = (PROP (I) *PREF (NSTR, I) *STRAT (NSTR, I)) /DENOM
          END IF
 90
        CONTINUE
        DO 100 I=1,7
          IF(NSTR.LE.3) THEN
            SMLARV(I) = HZBUG*PDMG(NSTR,I)+SMLARV(I)
            LGLARV(I) = HZBUG*PDMG(NSTR,I)+LGLARV(I)
          END IF
 100
        CONTINUE
      END IF
C IOPTION = 2; INPUT DATA FROM MOTHZV
C
      IF (IOPTION.EO.2) THEN
        DO 110 I=1,7
          IF(SFRUIT.LE.Ø) RETURN
          PROP(I) = TCLASS(I) / SFRUIT
110
        CONTINUE
        DO 120 I=1,7
120
        DENOM = PROP(I)*PREFA(NSTR,I)*STRATA(NSTR,I)+DENOM
        DO 130 I=1,7
          IF(DENOM.GT.Ø) THEN
            PDMG(NSTR, I) = (PROP(I)*PREFA(NSTR, I)*STRATA(NSTR, I))/DENOM
          END IF
130
        CONTINUE
        DO 140 I=1,7
          IF(NSTR.EQ.1) THEN
            SMLARV(I) = HZBUG*PDMG(NSTR,I)+SMLARV(I)
          ELSE
            LGLARV(I) = HZBUG*PDMG(NSTR, I)+LGLARV(I)
          END IF
140
        CONTINUE
      END IF
```

```
C
C IOPTION = 3; INPUT PERCENT OF SQUARES AND/OR GREEN BOLLS DAMAGED PER
ACRE
C
C NUMBER OF FRUIT OF EACH AGE CLASS TO BE DAMAGED IS DIRECTLY
C PROPORTIONAL TO NUMBER OF EACH AGE CLASS PRESENT.
C
      IF(IOPTION.EQ.3) THEN
        IF(SQP.GT.Ø) THEN
          DO 150 I=1,3
150
          IF(TOTSOR.GT.0) PROP(I) = TCLASS(I) / TOTSOR
          NUM = TOTSQR*(SQP/100)*POPPLT
          DO 160 I=1,3
          FRUTDMG(I) = PROP(I)*NUM
 160
        END IF
        IF(GBP.GT.Ø) THEN
          DO 170 I=4,7
          IF(TOTGB.GT.0) PROP(I) = TCLASS(I) / TOTGB
 17Ø
          NUM = TOTGB*(GBP/100)*POPPLT
          DO 180 I=4,7
 180 14
          FRUTDMG(I) = PROP(I)*NUM
        END IF
      END IF
      RETURN
      END
```

```
Subroutine DAMAGE
```

```
C *
C *
                   DAMAGE SUBROUTINE
C *
 * THIS SUBROUTINE DISTRIBUTES DAMAGE CAUSED BY HELIOTHIS
C
C
 * FEEDING.
C
C
C
      INCLUDE 'GOSCOM. FOR'
      DIMENSION BPER(5), DTOTAL(7), VEG(7), BUGDMG(7), VDMG(7),
                 REGDMG (4,7), BEGIN (4), END (4), DMG (7)
      INTEGER UPPER
C
      DATA IPOS/0,0,0,5/
      DATA BPER/.54,.23,.12,.055,.055/
C
C SET ALL COUNTERS TO Ø
C
      SFRUIT
      ACTDMG
      CDMG
      REMN
      REMAIN
      ADDMG
      FRUTLOS
      HELIOTHIS
                   = \emptyset
      PVEG
      VEGP
C
      DO 30 I=1,7
        DO 20 K=1,4
          DO 10 L=1,5
            DTOTAL(I)
            VEG(I)
            BUGDMG(I)
            VDMG(I)
            REG(K,I)
            CREG(K,I)
            REGDMG (K,I)
            TCLS (K,L,I)
                           = 0
            POSDMG(K_L,I) = \emptyset
          CONTINUE
 10
 20
        CONTINUE
 3Ø
      CONTINUE
C
C DIVIDE PLANT INTO THIRDS. TOP 1/3 OF PLANT IS REGION 1, MIDDLE 1/3 IS
C REGION 2 AND LOWER 1/3 IS REGION 3. REGION 4 IS VEGETATIVE STEM.
C BOTH VEGETATIVE STEMS ARE GROUPED UNDER REGION 4.
```

```
C
      LOWER = NFBR(1) / 3.0
      MID = LOWER * 2.0
      UPPER = NFBR(1)
C
C COUNT TOTAL NUMBER OF POSITIONS/REGION.
C COUNT NUMBER OF FRUIT/AGE CLASS ON MAIN AND VEGETATIVE STEMS.
C COUNT NUMBER OF FRUIT/AGE CLASS/REGION.
C COUNT NUMBER OF FRUIT/AGE CLASS/REGION/POSITION.
  VARIABLES:
                   = # fruit susceptible for damage.
  SFRUIT
                   = Age class of fruit.
  CLASS (K, L, M)
                     1 = 1 - 8
                                4 = 25-26
                                              7 = 41 - 48
                     2 = 9-16
                                5 = 27-33
                     3 = 17-24 \cdot 6 = 34-40
* IPOS(IR)
                   = Max. # of positions/region.
* DTOTAL(CLASS)
                   = # of fruit/age class on mainstem.
                   = # of fruit/age class on veg. stems.
 VEG(CLASS)
 REG(IR, CLASS)
                  = # of fruit/age class/region.
  TCLS(IR,M,CLASS) = # of fruit/region/position/age class.
C
      DO 70 K=1,3
        IF(K.EO.1) THEN
          ISTART = 1
          IEND
                 = 3
        ELSE
          ISTART = 4
          IEND = 4
        END IF
        DO 60 IR=ISTART, IEND
          IF(IR.EQ.1) THEN
            BEGIN(IR) = MID + 1
            END(IR)
                        = UPPER
          END IF
          IF(IR.EO.2) THEN
            BEGIN(IR) = LOWER + 1
            END(IR)
                        = MID
          END IF
          IF(IR.EQ.3) THEN
            BEGIN(IR) = 1
            END(IR)
                        = LOWER
          END IF
          IF(IR.EQ.4) THEN
            BEGIN(IR) = 1
            END(IR)
                        = 30
```

```
END IF
          DO 50 L=BEGIN(IR), END(IR)
            IF(BEGIN(IR).EO.0) GO TO 70
            DO 40 M=1,5
              IF(CLASS(K,L,M).LE.0) GO TO 40
              ICLS = CLASS(K,L,M)
              IF(K.EO.1) THEN
                DTOTAL (ICLS) = DTOTAL (ICLS) + FFRUT (K,L,M)
                IF(M.GT.IPOS(IR)) IPOS(IR) = M
                VEG(ICLS) = VEG(ICLS) + FFRUT(K,L,M)
                IPOS(IR) = 5
              END IF
              REG(IR,ICLS) = REG(IR,ICLS) + FFRUT(K,L,M)
              TCLS(IR,M,ICLS) = TCLS(IR,M,ICLS) + FFRUT(K,L,M)
              SFRUIT = SFRUIT + FFRUT(K,L,M)
 40
            CONTINUE
 50
          CONTINUE
 60
        CONTINUE
 70
      CONTINUE
C
C CONVERT NUMBER OF FRUIT TO BE DAMAGED TO PER PLANT BASIS.
 WEIGHT VERTICAL DISTRIBUTION OF DAMAGE BASED ON AGE OF LARVA.
C
      Ramalho, F.S., et al., 1984, J. Econ. Ent. 77:591-594.
C
  VARIABLES:
                  = # of fruit/age small larvae to be damaged today.
 SMLARV (CLASS)
 LGLARV (CLASS)
                  = # of fruit/age large larvae to be damaged today.
 FRUTDMG (CLASS)
                  = # of fruit/age damaged today.
 PLTDMG
                  = # of fruit to be damaged per plant.
                  = # fruit to be damaged/region/age class.
  CREG(IR, CLASS)
  BUGDMG (CLASS)
                  = # of fruit to be damaged/age class.
                  = Proportion of fruit of each age class on veg. stem.
 PVEG
                  = Proportion of fruit of each age class on mainstem.
C
      DO 80 ICLS=1,7
        IF(DTOTAL(ICLS).GT.Ø.) THEN
          PVEG = VEG(ICLS) / (DTOTAL(ICLS) + VEG(ICLS))
        ELSE
          PVEG = \emptyset
        END IF
        VEGP = 1 - PVEG
        IF(SMLARV(ICLS).GT.0) THEN
          PLTDMG = SMLARV(ICLS) / POPPLT
          CREG(1,ICLS) = CREG(1,ICLS) + (PLTDMG * 0.50) * VEGP
```

```
CREG(2,ICLS) = CREG(2,ICLS) + (PLTDMG * 0.37) * VEGP
          CREG(3,ICLS) = CREG(3,ICLS) + (PLTDMG * 0.13) * VEGP
          CREG(4, ICLS) = PLTDMG * PVEG
        END IF
        IF (LGLARV (ICLS) .GT. Ø) THEN
          PLTDMG = LGLARV(ICLS) / POPPLT
          CREG(1,ICLS) = CREG(1,ICLS) + (PLTDMG * 0.39) * VEGP
          CREG(2,ICLS) = CREG(2,ICLS) + (PLTDMG * 0.43) * VEGP
          CREG(3,ICLS) = CREG(3,ICLS) + (PLTDMG * 0.18) * VEGP
          CREG(4, ICLS) = PLTDMG * PVEG
        END IF
        IF (FRUTDMG (ICLS) .GT. Ø) THEN
          PLTDMG = FRUTDMG(ICLS) / POPPLT
          CREG(1,ICLS) = CREG(1,ICLS) + (PLTDMG * 0.45) * VEGP
          CREG(2,ICLS) = CREG(2,ICLS) + (PLTDMG * 0.40) * VEGP
          CREG(3,ICLS) = CREG(3,ICLS) + (PLTDMG * 0.15) * VEGP
          CREG(4,ICLS) = PLTDMG * PVEG
        END IF
        BUGDMG(ICLS) = BUGDMG(ICLS) + CREG(1,ICLS)
        BUGDMG(ICLS) = BUGDMG(ICLS) + CREG(2,ICLS)
        BUGDMG (ICLS) = BUGDMG (ICLS) + CREG (3, ICLS)
        SMLARV(ICLS) = \emptyset
        IGLARV(ICLS) = \emptyset
        FRUTDMG(ICLS) = \emptyset
 80
      CONTINUE
C
C COMPARE NUMBER OF EACH AGE CLASS PRESENT TO NUMBER OF
C EACH AGE CLASS TO BE DAMAGED TODAY.
 VARIABLES:
 CDMG
                   = Cumulate today's damage.
  POSDMG(IR,M,IC) = # fruit to be damaged/region/position/age class.
                  = % of damage occurring/position.
  BPER (M)
  REMN
                   = # fruit left over to be damaged to be added
                     to next position.
      DO 120 IC=1,7
C
C COMPARE TOTAL NUMBER OF FRUIT TO BE DAMAGED/AGE CLASS WITH TOTAL
C NUMBER AVAILABLE. IF NUMBER OF FRUIT AVAILABLE OF THAT AGE CLASS IS
C LESS THAN OR EQUAL TO NUMBER TO BE DAMAGED, THEN REMOVE ALL THIS
C FRUIT.
C ADD REMAINDER TO VEGETATIVE STEMS.
        IF (BUGDMG (IC) .EQ.0) GO TO 120
        IF (DTOTAL (IC) . LE. BUGDMG (IC) ) THEN
```

```
DMG(IC) = 1.0
         CREG(4,IC) = BUGDMG(IC) - DTOTAL(IC) + CREG(4,IC)
C
C COMPARE NUMBER OF FRUIT/AGE CLASS/REGION AVAILABLE WITH NUMBER OF
C FRUIT/AGE CLASS/REGION TO DAMAGE. IF LESS FRUIT IS AVAILABLE
C THAN NEEDS TO BE DAMAGED, THEN REMOVE ALL FRUIT OF THAT AGE CLASS FROM
C REGION AND ADD REMAINDER TO NEXT REGION.
C
         DO 110 IR=1,3
           IF(REG(IR,IC).LE.Ø) THEN
             CREG(IR+1,IC) = CREG(IR+1,IC) + CREG(IR,IC)
             GO TO 110
           END IF
           IF (REG(IR, IC) .LE.CREG(IR, IC)) THEN
             REGDMG(IR.IC) = 1.0
             CREG(IR+1,IC) = CREG(IR+1,IC) + (CREG(IR,IC) - REG(IR,IC))
             CDMG = REG(IR,IC)
             GO TO 110
           ELSE
C
C IF NUMBER OF FRUIT AVAILABLE IS GREATER THAN NUMBER TO BE DAMAGED,
C THEN EVALUATE EACH FRUIT ON PLANT AND CALCULATE AMOUNT OF FRUIT
C TO REMOVE PER FRUITING SITE.
C
             CDMG = \emptyset
             K=1
             K=1
DO 100 M=1,IPOS(IR)
               IF(BEGIN(IR).EQ.Ø) GO TO 110
               DO 90 L=BEGIN(IR), END(IR)
C
C WEIGHT HORIZONTAL DISTRIBUTION OF DAMAGE BASED ON POSITION ON FRUITING
C BRANCH.
     54% POSITION 1 5.5% POSITION 4
C
C
                       5.5% POSITION 5
     23% POSITION 2
C
     12% POSITION 3
C.
    Ramalho, F.S., et al., 1984, J. Econ. Ent. 77:591-594
                 IF (CLASS (K, L, M) . EQ. IC. AND. BUGDMG (IC) . GT. Ø) THEN
                   POSDMG(IR,M,IC) = CREG(IR,IC) * BPER(M)
C IF NUMBER OF FRUIT AVAILABLE IS LESS THAN OR EQUAL TO NUMBER TO BE
C DAMAGED, THEN MOVE REMAINDER TO BE DAMAGED TO NEXT POSITION ON THAT
C FRUITING BRANCH.
                   IF(TCLS(IR,M,IC).LE.POSDMG(IR,M,IC)) THEN
                     IF (TCLS (IR, M+1, IC).GT.0) THEN
                    REMN = POSDMG(IR, M, IC) - TCLS(IR, M, IC)
                      POSDMG(IR,M+1,IC) = POSDMG(IR,M+1,IC) + REMN
```

```
POSDMG(IR,M,IC) = TCLS(IR,M,IC)
                      END IF
                    END IF
                  END IF
 90
                CONTINUE
                CDMG = CDMG + POSDMG(IR,M,IC)
100
              CONTINUE
            END IF
C IF NOT ENOUGH FRUIT HAS BEEN DAMAGED WITHIN THAT REGION, THEN
C REDISTRIBUTE REMAINDER EVENLY.
            IF(CDMG.LT.CREG(IR.IC)) CALL REDIST
110
          CONTINUE
        END IF
120
      CONTINUE
C
C DETERMINE NUMBER TO BE DAMAGED ON VEG STEM.
C IF AMOUNT OF FRUIT AVAILABLE TO BE DAMAGED IS LESS THAN NUMBER TO BE
C DAMAGED, THEN REMOVE ALL FRUIT OF THAT AGE CLASS AND STORE REMAINDER.
C IF THERE IS ENOUGH FRUIT AVAILABLE, THEN CALCULATE PERCENT TO BE
C REMOVED FROM EACH FRUITING SITE.
C
      DO 130 IC=1,7
        IF (VEG (IC) .GT.Ø.Ø.OR.CREG (4, IC) .GT.Ø.Ø) THEN
          IF(CREG(4,IC).GE.VEG(IC)) THEN
            VDMG(IC) = 1.0
            REMAIN = REMAIN + (CREG(4, IC) - VEG(IC))
            VDMG(IC) = CREG(4,IC) / VEG(IC)
          END IF
        ELSE
          REMAIN = REMAIN + CREG(4,IC)
        END IF
130
     CONTINUE
C
C COUNT ACTUAL NUMBER OF FRUIT DAMAGED TODAY.
C
* ACTDMG = # fruit actually damaged today.
C
      DO 160 IR=1,4
        DO 150 M=1, IPOS(IR)
          DO 140 IC=1,7
            ACTDMG = ACTDMG + POSDMG(IR,M,IC)
 140
          CONTINUE
150
        CONTINUE
160
      CONTINUE
C IF ANY FRUIT IS LEFT OVER TO BE DAMAGED AND NUMBER TO BE DAMAGED IS
```

```
C NOT EQUAL TO NUMBER OF SUSCEPTIBLE FRUIT ON PLANT, THEN
C REDISTRIBUTE REMAINDER TO REST OF FRUIT.
* ADDMG = # fruit to be damaged to add to each fruiting site.
C
      IF (REMAIN.GT. Ø. AND. SFRUIT. NE. ACTOMG) THEN
        ADDMG = REMAIN / (SFRUIT - ACTOMG)
      END IF
C
      DO 210 K=1,3
        IF (K.EQ.1) THEN
           ISTART = 1
           IEND = 3
        ELSE
           ISTART = 4
           IEND = 4
        END IF
        DO 200 IR=ISTART, IEND
           IF(BEGIN(IR).EQ.Ø) GO TO 210
           DO 190 L=BEGIN(IR), END(IR)
             DO 180 M=1, IPOS(IR)
               IF (TERUT (K, L, M) . LE. Ø) GO TO 180
C
               DO 170 IC=1,7
                 IF(CLASS(K,L,M).NE.IC) GO TO 170
C
C CALCULATE AMOUNT OF ABSCISSION.
  VARIABLES:
  HZDMG
                 = % to remove from site due to Heliothis damage.
                 = # fruit to be damaged/age class on veg. stems.
 VDMG(IC)
C
                 IF (K.EO.1) THEN
                   IF (DMG(IC).EQ.1.0) THEN
                     HZDMG = 1.0
                     GO TO 175
                   END IF
                   IF (REGDMG (IR, IC) . EQ. 1.0) THEN
                     HZDMG = 1.0
                     GO TO 175
                   END IF
                   IF (TCLS (IR, M, IC) .GT. Ø. Ø) THEN
                     HZDMG = (POSDMG(IR,M,IC) / TCLS(IR,M,IC)) + ADDMG
                     IF(HZDMG.GT.1.\emptyset) HZDMG = 1.\emptyset
                   END IF
                 ELSE
```

```
HZDMG = VDMG(IC) + ADDMG
                    IF(HZDMG.GT.1.\emptyset) HZDMG = 1.\emptyset
                 END IF
C CALCULATE AMOUNT OF FRUIT DAMAGED PER SITE.
 175
                 CONTINUE
                 IF (HZDMG.GT.Ø) THEN
                    IF (FCODE (K,L,M).EQ.1.OR.FCODE (K,L,M).EQ.5) THEN
                      WTLOS = SQRWT(K,L,M) * HZDMG
                      SORWT(K,L,M) = SORWT(K,L,M) - WTLOS
                      POFLR = POFLR + WTLOS
                      FRUIT = FFRUT(K_L_M)
                      FFRUT (K, L, M) = FFRUT (K, L, M) - (FFRUT (K, L, M) *HZDMG)
                      IF(FFRUT(K,L,M).LT.\emptyset) FFRUT(K,L,M) = \emptyset
                      FRUTLOS = FRUIT - FFRUT (K,L,M)
                      SQRZ = SQRZ - FRUTLOS
                      CHZDMG(K,L,M) = CHZDMG(K,L,M) + FRUTLOS
                    END IF
                    IF (FCODE (K, L, M) . EQ. 2. OR. FCODE (K, L, M) . GT. 5) THEN
                      WTLOS = BOLWGT(K,L,M) * HZDMG
                      SEEDN = SEEDN - (WTLOS/(COTXX+GBOLWT)) *SEEDN
                      BURRN = BURRN - (WTLOS/(COTXX+GBOLWT))*BURRN
                      BOLWGT(K,L,M) = BOLWGT(K,L,M) - WTLOS
                      GBOLWT = GBOLWT - WTLOS
                      FRUIT = FFRUT(K,L,M)
                      FFRUT(K,L,M) = FFRUT(K,L,M) - (FFRUT(K,L,M)*HZDMG)
                      IF(FFRUT(K,L,M).LT.\emptyset) FFRUT(K,L,M) = \emptyset
                      FRUTLOS = FRUIT - FFRUT(K,L,M)
                     BOLABZ = BOLABZ + FRUTLOS
                     CHZDMG(K,L,M) = CHZDMG(K,L,M) + FRUTLOS
                   END IF
                 END IF
                 HZDMG = \emptyset
17Ø
               CONTINUE
180
            CONTINUE
190
          CONTINUE
200
        CONTINUE
210
      CONTINUE
      RETURN
      END
```

Subroutine REDIST

```
*****************
                     SUBROUTINE REDIST
  THIS SUBROUTINE REDISTRIBUTES REMAINING DAMAGE.
C
      INCLUDE 'GOSCOM.FOR'
C
C
      N = \emptyset
 5
      CONTINUE
        XDIFF = CREG(IR, IC) - CDMG
      IF(XDIFF.LT.0.00001.OR.REG(IR,IC).EQ.0.0) GO TO 15
         RDMG = CREG(IR,IC) - CDMG
         RPOS = IPOS(IR) - N
            IF(RPOS.EO.Ø.Ø) RPOS = 1.0
        ADDMG = RDMG / RPOS
C
         CDMG = \emptyset.\emptyset
         DO 10 M=1, IPOS(IR)
            IF(TCLS(IR,M,IC).LE.Ø.Ø) THEN
                 N = M
                GO TO 10
            END IF
            POSDMG(IR,M,IC) = POSDMG(IR,M,IC) + ADDMG
            IF(TCLS(IR,M,IC).LT.POSDMG(IR,M,IC)) THEN
                IF (TCLS (IR, M, IC) .GT. Ø. Ø) THEN
                   REMN = POSDMG(IR, M, IC) - TCLS(IR, M, IC)
                   POSDMG(IR,M+1,IC) = POSDMG(IR,M+1,IC) + REMN
                   POSDMG(IR,M,IC) = TCLS(IR,M,IC)
                   REMN = \emptyset
                   GO TO 15
               END IF
            END IF
            CDMG = CDMG + POSDMG(IR, M, IC)
 10
      CONTINUE
      GO TO 5
15
      CDMG = \emptyset
      ADDMG = \emptyset
      N = \emptyset
      RETURN
      END
```

```
Subroutine FRMTRX
```

```
***************
C
   *
C
      THIS SUBROUTINE DISPLAYS OUTPUT OF INITIATION, BLOOM, AND *
C
      OPEN BOLL DATE, PERCENT FRUIT AT EACH SITE, AND AMOUNT OF
С
      DAMAGE AT EACH SITE. THIS IS MODIFICATION OF
C
      SUBROUTINE MATURE.
C
   ******************
C
C
       INCLUDE 'GOSCOM.FOR'
       DIMENSION CHZDMGP (3,30,5)
C
C
   FORMATS
C
104
      FORMAT('1',15X,'Percentage of Fruit Damaged at Each',
     .' Location',/)
     FORMAT(15X, 'Mainstem (K1)', 15X, 'Vegetative Branch 1 (K2)' /
110
                                   M5',8X,'M1
                                                                    M5!)
     . 10X,'Ml
                 M2
                        M3
                              M4
                                                  M2
                                                        M3
                                                              M4
202
      FORMAT ('
                L', I3,5(2X, F4.0), 4X,5(2X, F4.0))
      FORMAT ('
302
                L', I3,5(2X, F4.0))
                L',I3,5(2X,F4.0),7X,'Vegetative Branch 2 (K3)')
402
      FORMAT ('
                                                             M5!)
502
      FORMAT ('
               L', I3,5(2X, F4.0), 7X, 'Ml
                                           M2
                                                 M3
                                                       M4
C
C
      DO 30 K=1,NVBRCH
         NBRCH = NFBR(K)
         DO 20 L=1,NBRCH
            NNID = NNOD(K_L)
            DO 10 M=1,NNID
   PERCENT DAMAGE
               CHZDMGP(K,L,M) = CHZDMG(K,L,M) * 100.0
 10
          CONTINUE
 20
        CONTINUE
 30
      CONTINUE
C PRINT PERCENT DAMAGE PER SITE
      WRITE (LSTNG, 104)
      WRITE (LSTNG, 110)
      DO 40 L=1,15
        LL = L-10
                    WRITE(LSTNG, 202)L, (CHZDMGP(1,L,M),M=1,5)
        IF(L.LT.6)
                                  , (CHZDMGP(2,L,M),M=1,5)
                    WRITE (LSTNG, 302) L, (CHZDMGP(1,6,M),M=1,5)
        IF(L.EQ.6)
        IF(L.EQ.7)
                    WRITE (LSTNG, 302)L, (CHZDMGP(1,7,M), M=1,5)
        IF(L.EQ.8)
                    WRITE (LSTNG, 402) L, (CHZDMGP (1, 8, M), M=1, 5)
                    WRITE (LSTNG, 502) L, (CHZDMGP(1, 9, M), M=1, 5)
        IF(L.EQ.9)
        IF(L.EQ.10) WRITE(LSTNG, 302)L, (CHZDMGP(1, 10, M), M=1,5)
        IF(L.GT.10) WRITE(LSTNG, 202) L, (CHZDMGP(1, L, M), M=1,5)
                                  ,(CHZDMGP(3,LL,M),M=1,5)
       CONTINUE
 40
       RETURN
       END
```



